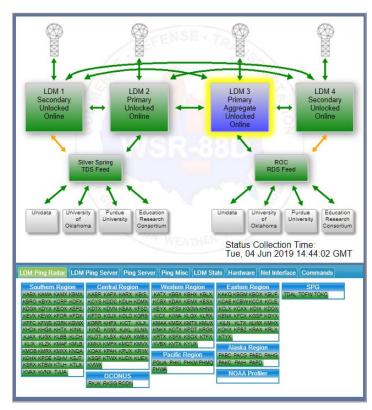
The Server View

Server View Summary

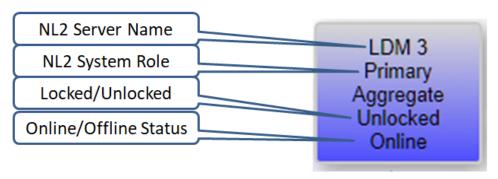
The Server View display is broken into two separate areas. The upper field is a graphical representation of the NL2 servers and the communications status between units. Green boxes or arrows represent a full operational condition. A yellow arrow is possible. Yellow arrow is ping or ldm ping has failed. Red means both ping and ldm ping has failed. Or ldm ping or ping has failed in both directions.. The LDM processor that is performing the Aggregator role is displayed in a blue box. Yellow arrows indicate and issue with network connectivity. The arrows between the servers in the upper display represent the link status between NL2 servers. The display is updated one per minute. Any link that is down for 5 minutes will turn red. The yellow halo (or cursor) enables statistics for the selected server to populate



the bottom half of the Server View display. (The bottom half of Server View is blank by default.)

The boxes on the bottom half of the display depict information derived from LDM status (not Level II data flow). The link from an individual radar site would still be displayed as green if the associated radar system is in standby or other maintenance mode indicating network connectivity is good. The "go/no-go" box therefore denotes enterprise "application layer" integrity and not data flow.

INDICATOR FIELDS (Top Half)



ROLE:

- AGGREGATE The server designated as the National Level-II aggregation server and is
 requesting data from each radar site. Only 1 of the 4 servers can be the AGGREGATE (although 2
 servers could briefly be aggregating if roles are transitioning). Only a Primary node can be
 designated as AGGREGATE.
- 2. **PRIMARY** The currently active server in the cluster. The primary server feeds the cluster's output server (RDS or TDS) and secondary server within the cluster. If the primary is aggregating, it also sends data to the primary in the other cluster.
- 3. **SECONDARY** The hot backup within the cluster. It receives data from its cluster's primary server and takes over the primary role if it detects the current primary server is down. The secondary does not feed any other servers.
- 4. ??? Server is down, offline, or in an unknown state

LOCKED: (Either Locked or Unlocked).

- 1. Locked The role/aggregation state is fixed and can only be changed manually. The software will not automatically change role/aggregation state regardless of current conditions. This is set so control dataflow during maintenance activities.
- 2. Unlocked The role/aggregation state can be changed automatically by the software if conditions warrant.

Status Collection Time: (DDD:dd:mmm:yyyy:HH:MM:SS) – Time of the Web server's most recent NL2 status update. If the data status has not updated in the last 5 update intervals, the text turns red.

DETAIL TAB FIELDS (Bottom Half)

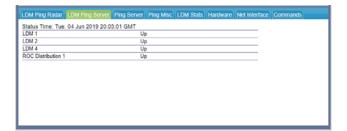
LDM Ping Radar: (LDM 1, LDM 2, LDM 3, or LDM 4)

- 3. **LDM Ping Radar:** Displays the Idmping status to each ICAO.
 - a. Green Connected (Active response from radar)
 - b. Red No longer connected (Response has timed out over the last 5 minutes.)
 - c. Gray No Data



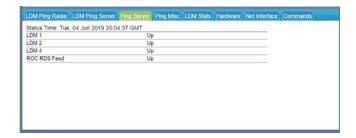
LDM Ping Server:

4. **LDM Ping Server:** – Displays the Idmping status (Port 388) to each adjacent NL2 server attached to the selected server.



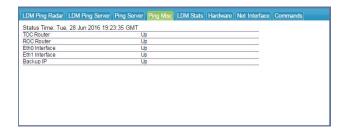
Ping Server:

 LDM Ping Server: – Displays the "ICMP ping" status to each adjacent NL2 server attached to the selected server in the critical data flow path.



Ping Misc:

6. **Ping Misc:** – Displays the "ICMP ping" status to each adjacent NL2 device attached to the selected server (Gateway Routers)



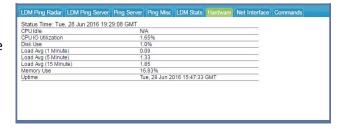
LDM Stats:

7. **LDM Stats:** – Displays the LDM "On Board" status of the selected server (Up/Down, etc...)



Hardware:

8. **Hardware** – Displays the hardware status of the selected server CPU Idle, I/O Utilization, Disk use, Load Averages, Memory use, and Uptime.



Net Interface:

9. **Net Interface** – Displays the Ethernet port statuses of the selected server (Up/Down, Transmit & Receive issues, etc...)



Command: (LDM 1, LDM 2, LDM 3, or LDM 4)

 Command – Displays the last received and executed command of the selected server (NL2 "Role", Time, etc...)



LDM Ping Client: (TDS or RDS Only)

11. **LDM Ping Client** – Displays the LDM Ping status to NL2 down stream clients.

